



We, the Conference Committee of the GAME-ON'2025 Conference, which was held in Ghent, Belgium, from October 22 – 24, 2025, hereby declare that after a peer review

Hanna Flatz, Helmut Hlavacs, Soleil Fröhlich and Erika Spring

were selected with their paper entitled

Enhancing Music Practice Motivation: A Gamified Approach

As Best Paper of the aforementioned conference

Philippe Geril
GAME-ON'2025
General Conference Chair